



Adventurous Activities

Archery

February 2015



Overview of Archery Activities

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Archery is a fun and skilful sport that requires you to consistently hit a given target. Your Scout come-and-try shoot could lead you to take archery further by joining an archery club. This will allow you to compete at a national or international level even as far as the Olympic Games. At the come-and-try shoot you will be given basic skills to safely fire a bow and arrow while having fun with your friends.

If you wish you can achieve an Individual Sport badge for Archery, which includes gaining knowledge on different equipment, their maintenance and repair.

The Scout Archery Team can set up an archery range in your Scout Hall or you can visit the Woodhouse Archery Range, where we also have the Archery Badge Camps. The Archery team can also adapt archery to a theme, a special event, District Camp or special location. In alignment with *Scouts Care for the Environment*, Scouts only promote target shooting.

Archery Range Set-up Requirements

Indoors - The hall must have a minimum space of 6 metres wide by 12 metres long with a ceiling height of at least 2.6 metres.

Firing length is at 6 to 10 metres with a defined shooting line and waiting line set-up at least two metres apart. The location needs to be approved by Scout Archery Instructors prior to the shoot.

Outdoors - The standard is for about 12 on the firing line with three to a target at 10 to 15 metres. As a guide an area 40m wide x 100m long is required with no roadways or pathways in the near vicinity. There must be at least a 50m overshoot behind the targets to allow for over-shoots. A defined shooting line and waiting line need to be set-up at least two metres apart. The

All bows, arrows, protective and repair equipment is supplied. Only Recurve bows may be used (No compound bows are permitted due to excessive damage to targets). The bows are selected and sized appropriate to the ability and size of the participant. Private equipment is allowed at the discretion of the Senior Archery Instructor

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Leader Responsibilities

Leaders are to hold Y4 (Youth Member Application) Forms and ensure Scout Archery Instructors are given advance notice of

any injuries or special circumstances such as special 1:1 support. A copy of the A5 form is required by the BC of Archery.

Leaders are required to help set up and pack up and allow the full 2 hour meeting time for archery. They are responsible for the behaviour of all Cubs, Scouts, Venturers or Rovers not actively shooting. Where there are larger groups and multiple rotations Leaders will need to ensure youth members are behaved and have interesting activities to keep them amused.

The Scout Archery Team Responsibilities

From set up to pack up the Scout Archery Team Instructors are in charge. The standard Instructor to participant ratio is 1:6 plus a Field Marshall/Safety Officer.

The firing line is controlled by the Field Marshall who will clearly give rules that will need to be followed.

The Scout Archery Team Instructors will give: safety briefings and ensure safety gear is fitted, explain and demonstrate shooting. Individual coaching is given to participants the first initial shoot then they are free to fire several rounds.

Age Requirement

Scout Safety Standards now allows for Cub age youth members to take part in archery.

Equipment What to wear

Closed in shoes must be worn as per normal camp standard. Close fitting tops with long sleeves are preferable without loose cords or laces visible. Long hair must be tied back. Supplied protective gear; arm guards and finger tabs are compulsory.

Cost

The minimum cost is \$100 at \$10 per head for 10 people per shoot. Cost for larger events is negotiable but depends on distance travelled, duration and numbers. SA Branch supplements country groups to ensure archery is accessible to everyone.

Application and the AA3 Form

A Cub/Scout Leader, Venturer or Rover can be the Leader in Charge for the purpose of the AA3 form. For Cubs/Scouts the Group Leaders approval is required and the Venturer Leader for Venturers.

Usually the Cub/Scout Leader will organise the Archery Shoot. If a Scout is organising a Patrol Activity it is expected that the Leader in charge will assist them and signs as the Leader in Charge.

Bookings are preferred 10 weeks or more in advance.

Confirmation of a booking/shoot is only on receipt of an AA3 booking form. At least three weeks is preferred for cancellation of the event.

Bookings are made through the Branch Commissioner for Archery

Derek Roath

bc.archery@sa.scouts.com.au